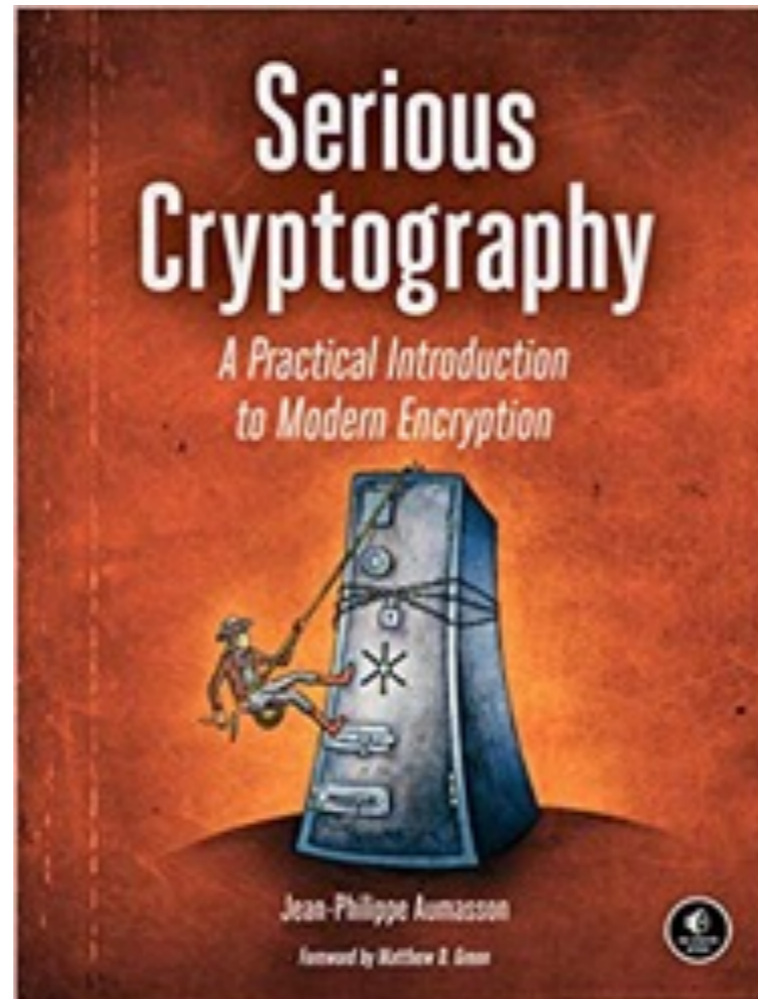


# CNIT 141

## Cryptography for Computer Networks



### 11. Diffie-Hellman

Updated 11-23-22

# Topics

- The Diffie-Hellman Function
- The Diffie-Hellman Problems
- Key Agreement Protocols
- Diffie-Hellman Protocols
- How Things Can Go Wrong

# 1976

- Whitfield Diffie and Martin Hellman
- Published "New Directions in Cryptography"
- Revolutionized cryptography
- Specified a ***public-key distribution scheme***
  - The ***Diffie-Hellman (DH) protocol***
- The basis for public-key encryption and signatures

# Key Agreement

- After exchanging a ***shared secret***
- Parties turn the secret into a ***symmetric key***
- Thus establishing a ***secure channel***

# The Diffie-Hellman Function

# The Group $Z_p^*$

- The integers 1, 2, 3, ...  $p-1$
- Where  $p$  is prime
- In DH, the two parties choose random elements  $a$  and  $b$  to be their secrets
  - From the group
- Both parties also use a number  $g$ 
  - Which is not a secret

# Alice and Bob

- They can both calculate  $g^{ab}$  by combining public and secret information

Keep  $a$  secret  
Transmit  $A = g^a$   
Calculate  $g^{ab} = B^a$

Keep  $b$  secret  
Transmit  $B = g^b$   
Calculate  $g^{ab} = A^b$

↔



# Diffie-Hellman

- Alice calculates  $A = g^a \bmod p$ 
  - and sends it to Bob
- Bob calculates  $B = g^b \bmod p$ 
  - and sends it to Alice
- Alice calculates  $B^a \bmod p = g^{ba} \bmod p$
- Bob calculates  $A^b \bmod p = g^{ab} \bmod p$
- They now have the same *shared secret*



# Key Derivation Function (KDF)

- The shared secret is not used directly as the key
- It's passed through a KDF to create a random-looking value of the proper size
  - A kind of hash function

# Safe Primes

- Not all values of  $p$  and  $g$  work
  - For highest security, both  $p$  and  $(p - 1) / 2$  should be prime
- Those are called ***safe primes***
- They don't have small subgroups
  - That would limit the shared secret to a small number of possible values

# Safe Primes

- With ***safe primes*** even a ***g*** of 2 works
- But ***safe primes*** are slow to generate
  - 1000x as long as generating mere random primes

# Generating 2048-bit DH

```
$ time openssl dhparam 2048
Generating DH parameters, 2048 bit long safe prime, generator 2
This is going to take a long time
--snip--
-----BEGIN DH PARAMETERS-----
MIIBCAKCAQEAAoSIbyA9e844q7V89rcoEV8vd/l2svwhIIjG9EPwWw7FkfYhYkU9
fRNttmilGCTfxc9EDf+4dzw+AbRBc6o0L9gxUoPn0d1/G/YDYgyplF5M3xeswqea
SD+B7628pWTaCZGKZham7vmiN8azGeaYAucckTkjVWceHVIVXe5fvU74k7+C2wKk
iiyMFm8th2zm9W/shiKNV2+SsHtD6r3ZC2/hfu7Xd0I4iT6ise83YicU/cRaDmK6
zgBKn3SlCjwL4M3+m1J+Vh0UFz/nWTJ1IWAVC+aoLK8upqRgAp0gHkVqzP/CgwBw
XAOE8ncQqroJ0mUSB5eLqfpAvyBWpkrwQwIBAg==
-----END DH PARAMETERS-----
openssl dhparam 2048 154.53s user 0.86s system 99% cpu 2:36.85 total
```

- 154 seconds

# Generating 2048-bit RSA

```
$ time openssl genrsa 2048
Generating RSA private key, 2048 bit long modulus
.....+++
.....+++
e is 65537 (0x10001)
-----BEGIN RSA PRIVATE KEY-----
--snip--
-----END RSA PRIVATE KEY-----
openssl genrsa 2048 0.16s user 0.01s system 95% cpu 0.171 total
```

- 0.17 seconds

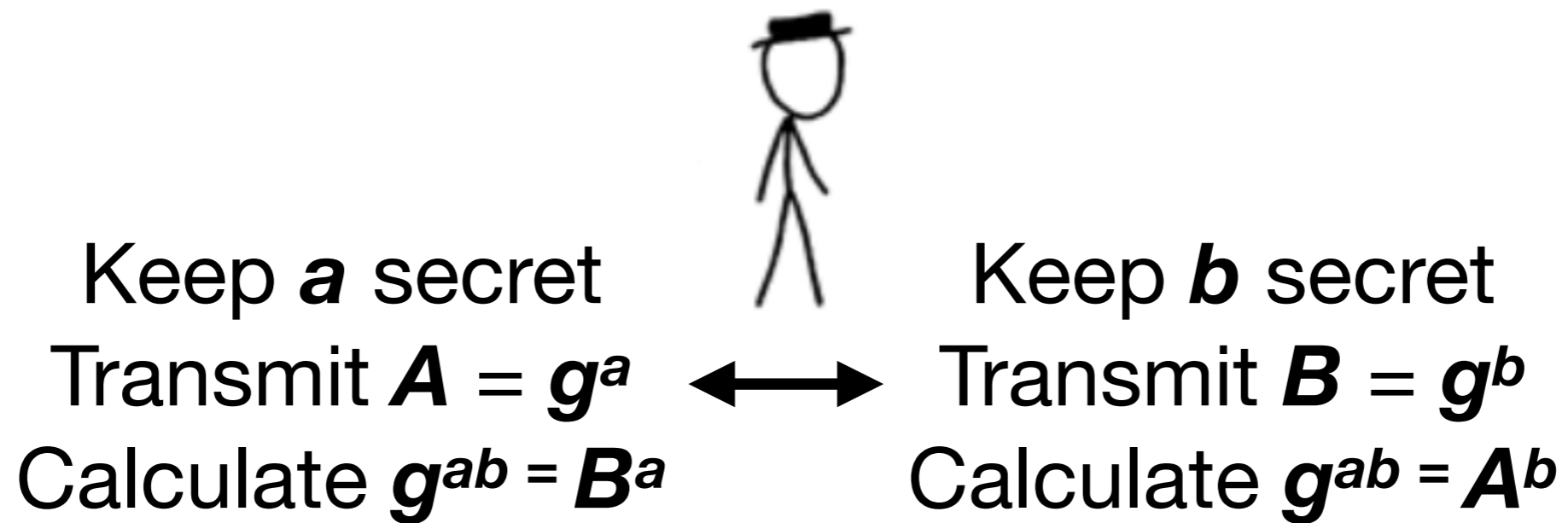
# The Diffie-Hellman Problems

# Discrete Logarithm Problem

- Public value:  $g^a$
- Secret value:  $a$
- Recovering  $a$  from  $g^a$  is the DLP
- Diffie-Hellman's security depends on the DLP's hardness

# Eavesdropper

- Attacker knows only  $g^a$  and  $g^b$





# The Computational Diffie-Hellman Problem (CDH)

- Consider an eavesdropper
- Compute the shared secret  $g^{ab}$ 
  - Given only the public values  $g^a$  and  $g^b$
  - And not the secrets  $a$  or  $b$
- This might be easier than the DLP
- We don't know for sure

# Number Sieve

- DH protocol with 2048 bit prime  $p$  provides 90 bits of security
- Same as RSA with a 2048-bit  $n$
- Fastest known attack on Computational Diffie-Hellman is the ***number field sieve***
- Similar to the fastest known attack on RSA: the "general number field sieve"

# Decisional Diffie-Hellman Problem (DDH)

- Attacker knows only  $g^a$  and  $g^b$  but wants shared secret  $g^{ab}$
- Attacker can't deduce any portion of the shared secret
- Because the shared secret appears random

Keep  $a$  secret  
Transmit  $g^a$



Attacker  
wants shared  
secret  $g^{ab}$



Keep  $b$  secret  
Transmit  $g^b$



# Decisional Diffie-Hellman Problem (DDH)

- If DDH is hard, then CDH is also hard
- DDH is less hard than CDH
- DDH hardness is a prime assumption in cryptography
  - Well-studied
- Both DDH and CDH are hard if the parameters are well-chosen

# Key Agreement Protocols

# A Non-DH Key Agreement Protocol

- Authenticated Key Agreement (AKA)
- Used by 3G and 4G
- To establish secure communication between a SIM card and a telecom operator
- Uses only symmetric-key operations
- Relies on a pre-shared secret  $K$

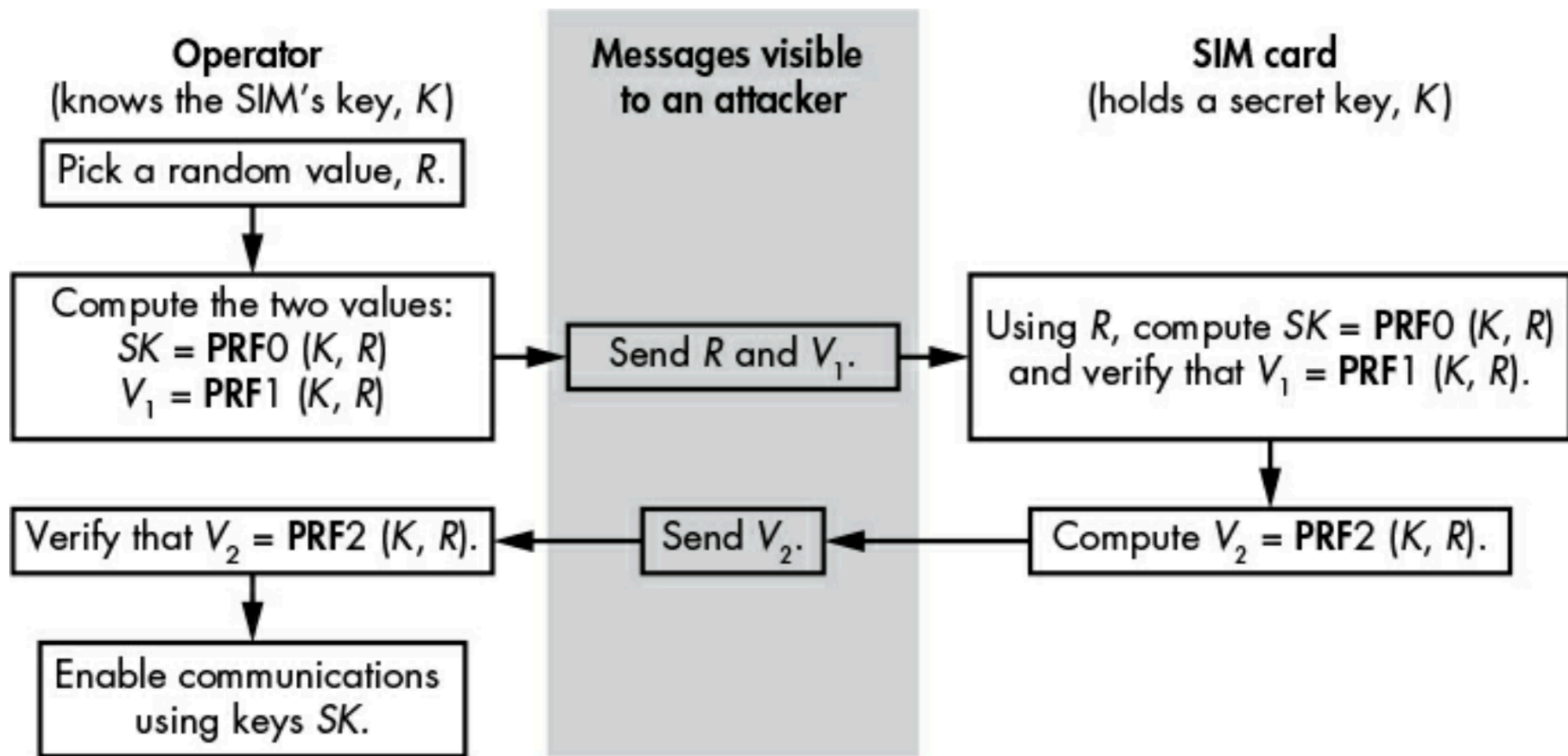


Figure 11-1: The authenticated key agreement protocol in 3G and 4G telecommunication

# Replay Attack

- Attacker captures pair ( $R$ ,  $V_1$ )
  - Sends it to SIM card to open a new session impersonating the telco
- To prevent this, protocol checks to make sure  $R$  isn't reused



# Compromised $K$

- Attacker who gets  $K$ 
  - Can perform MiTM attack and listen to all cleartext communications
  - Can impersonate either party
  - Can record communications and later decrypt them using the captured  $R$  values

# Attack Models for Key Agreement Protocols

- **Eavesdropper**

- Attacker is a MiTM
- Can record, modify, drop or inject messages
- To stop: protocol must not leak any information about the shared secret

- **Data leak**

- Attacker gets the session key and all temporary secrets
- But not long-term secret  $K$

# Attack Models for Key Agreement Protocols

- **Breach**
  - Attacker learns long-term key  $K$
  - Impossible to protect current session from this attack
  - But a protocol can protect other sessions

# Security Goals

- **Authentication**
  - Mutual authentication: each party can authenticate to the other party
  - Authenticated Key Agreement happens when a protocol authenticates both parties

# Security Goals

- **Key control**
  - Neither party can control the final shared secret
  - The 3G/4G protocol lacks this property
    - Because the operator chooses  $R$
    - Which entirely determines the final shared key

# Security Goals

- **Forward secrecy**
  - Even if all long-term secrets are exposed
  - Shared secrets from previous sessions are not available
  - 3G/4G protocol doesn't provide this

# Performance

- Number of messages exchanged
- Message length
- Computations required
- Possibility of pre-computation
- The main cause of latency is usually ***round-trip time***
  - Computation required also counts

# Performance of 3G/4G

- Exchanges two messages of a few hundred bits each
- Pre-computation is possible
  - Operator can pick many values of  $R$  in advance



# Diffie-Hellman Protocols

# Anonymous Diffie-Hellman

- Not authenticated
- Vulnerable to MiTM attack (next slide)

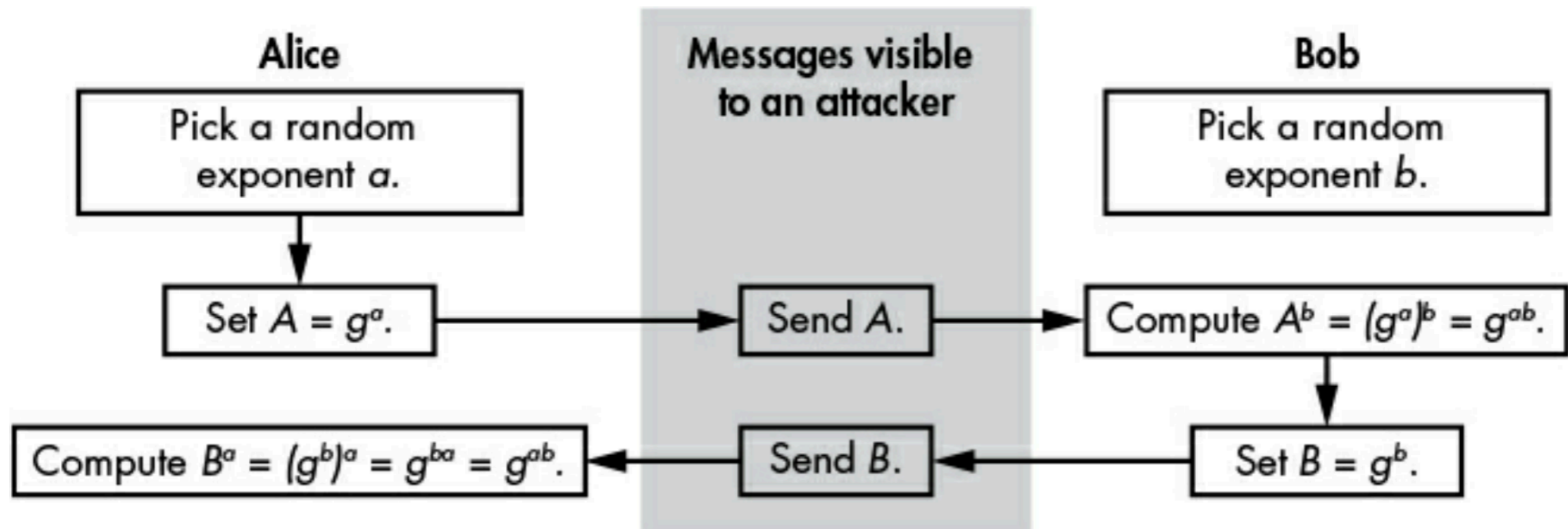
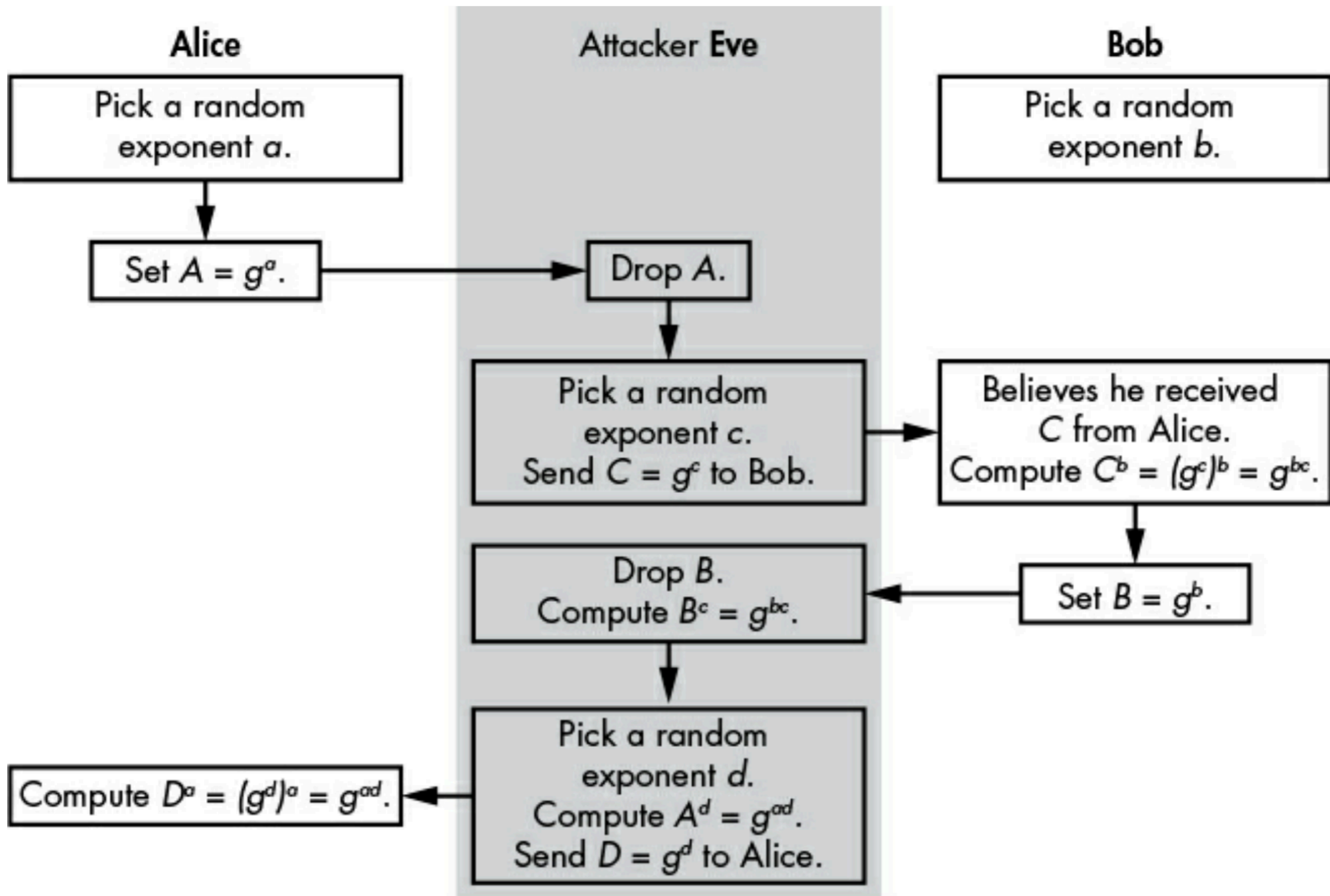


Figure 11-2: The anonymous Diffie-Hellman protocol



# Authenticated Diffie-Hellman

- Uses public-key signatures to sign messages
  - With a system such as RSA-PSS (Probabilistic Signature Scheme)

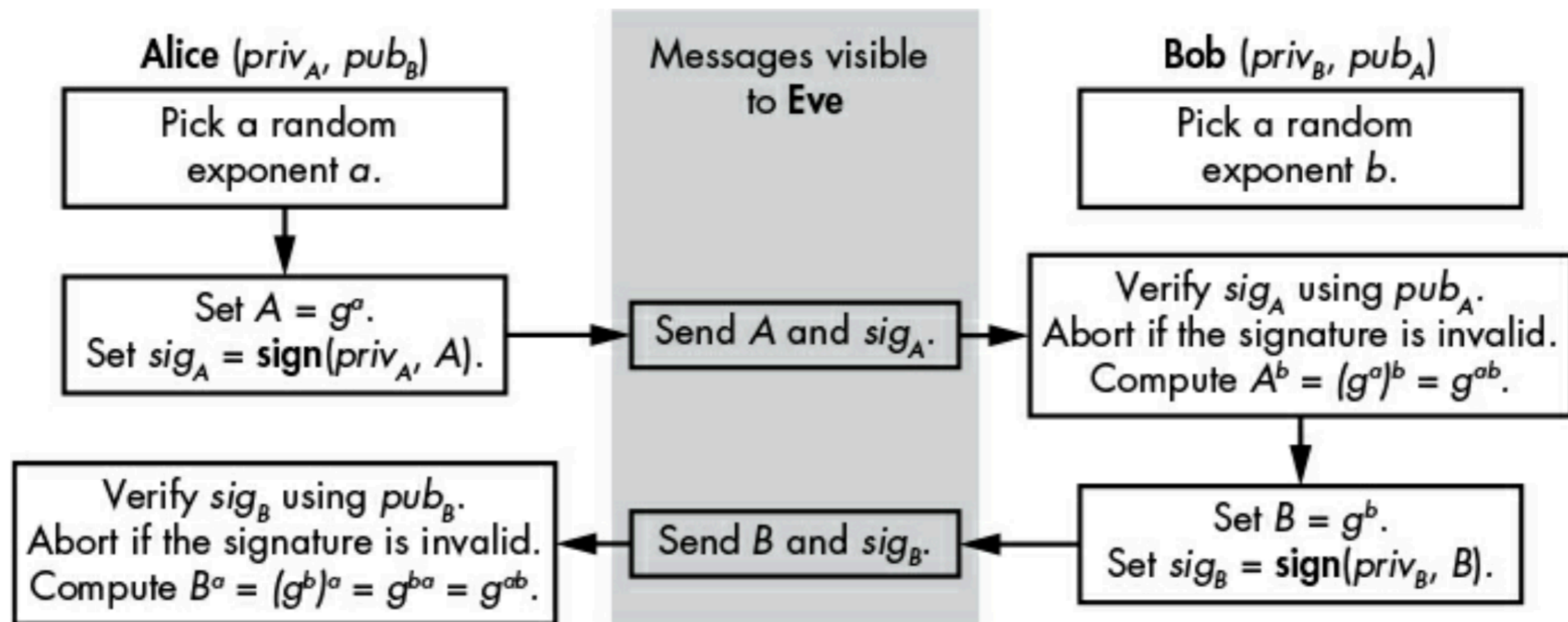


Figure 11-4: The authenticated Diffie-Hellman protocol

# Security Against Eavesdroppers

- Authenticated DH stops eavesdroppers
  - Attacker can't learn the shared secret  $g^{ab}$
- Neither party can control the shared secret

# Replay

- Eve can record and replay previous values of  $A$  and  $sig_A$ 
  - To pretend to be Alice
- **Key confirmation** prevents this
  - Alice and Bob send a message to prove that they both own the shared secret

# Security Against Data Leaks

- If Eve has  $a$ , she can impersonate Alice
- To prevent this, integrate long-term keys into the shared secret computation

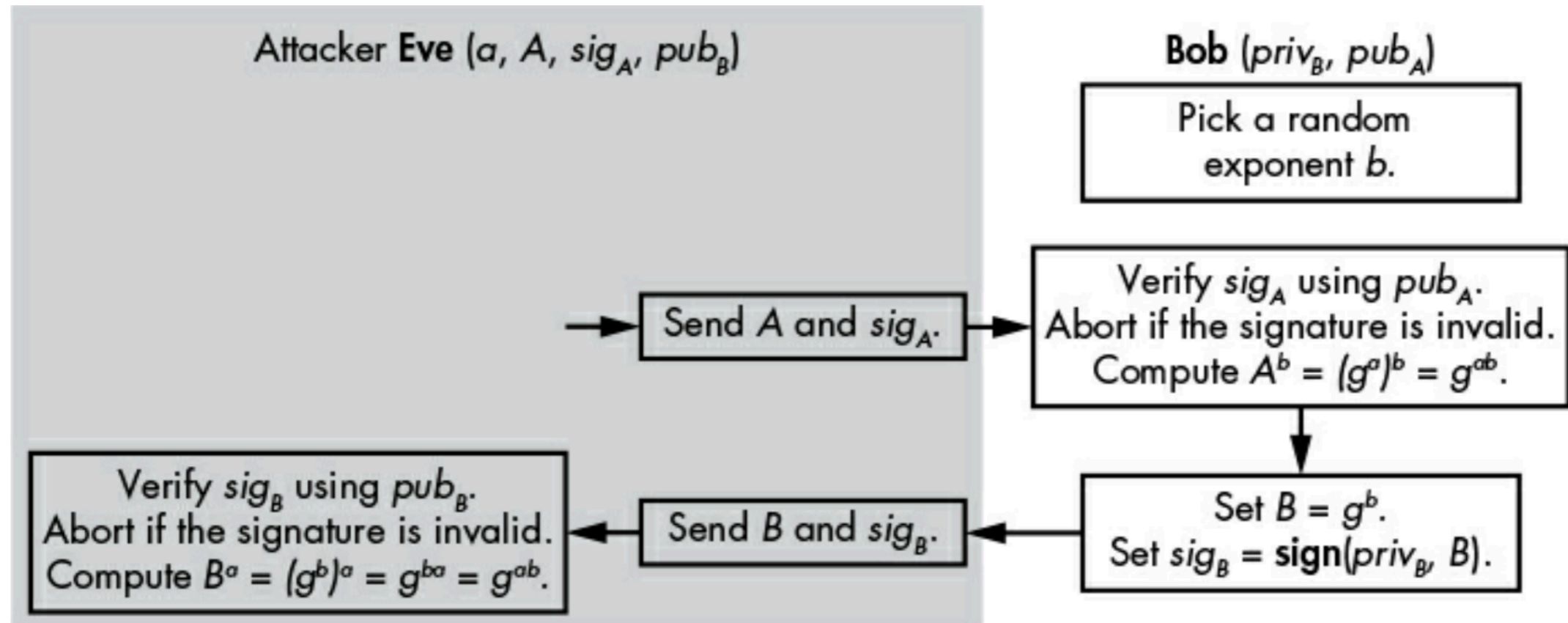


Figure 11-5: An impersonation attack on the authenticated Diffie-Hellman protocol

# Menezes-Qu-Vanstone

## MQV

- Improved version of DH, designed in 1998
- NSA included it in Suite B
  - Designed to protect most critical assets
- More secure than authenticated DH
- Better performance



# MQV

- $x$  and  $y$  are long-term private keys
- $X$  and  $Y$  are long-term public keys

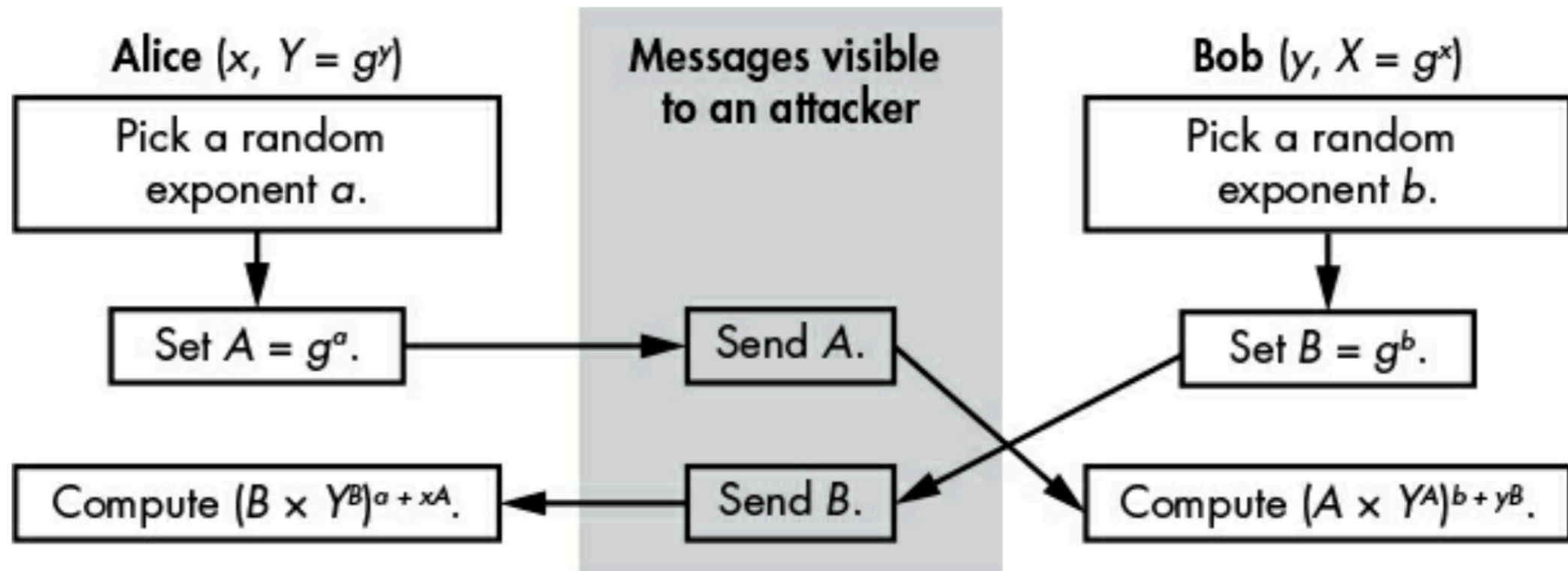


Figure 11-6: The MQV protocol

# Data Leak

- Attacker who gets the ephemeral secrets ***a*** and ***b***
  - Can't find the shared secret
  - That would require knowing the long-term private keys

# Breach

- Attacker gets Alice's long-term private key  $x$
- Previous sessions are still safe
  - Because they used Alice's ephemeral private keys
- There is an attack that could compromise a targeted old session
  - It can be mitigated by a key-confirmation step

# MQV Rarely Used

- Was encumbered by patents
- Complex and difficult to implement
- Authenticated DH is simpler and regarded as good enough

# How Things Can Go Wrong

# Not Hashing the Shared Secret

- The shared secret  $g^{ab}$  is not a session key
- A symmetric key should look random
  - Every bit should be 50% likely to be 0
- But  $g^{ab}$  is in the range  $1, 2, \dots, p$ 
  - High-order bit more likely to be 0
- Use a KDF to convert the secret to a key

# Legacy DH in TLS

- Old cipher suites uses Anonymous DH
  - TLS\_DH\_anon\_WITH\_AES\_128\_CBC\_SHA
  - TLS\_DH\_ANON\_AES\_128\_CBC\_SHA1
  - TLS\_DH\_anon\_WITH\_AES\_128\_CBC\_SHA
  - ADH-AES128-SHA
    - [Link Ch 11i](#)

# Unsafe Group Parameters

- OpenSSL allowed unsafe primes  $p$
- Attacker can craft DH parameters that reveal information about the private key
- Fixed in 2016



**Kahoot!**