

# **Binary Lesson 3**

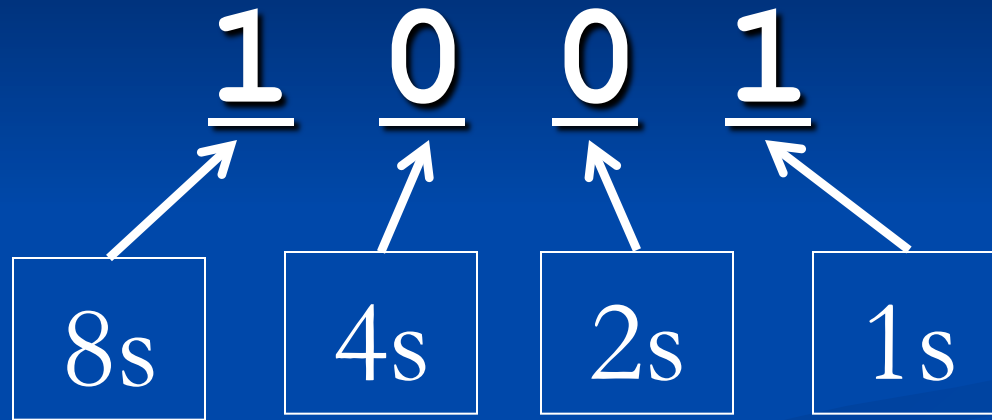
## **Hexadecimal**

Last modified 9-25-13

# Counting to 15

Base Two	Base Ten	Base 16 (Hex)	Base Two	Base Ten	Base 16 (Hex)
0	0	0	1000	8	8
1	1	1	1001	9	9
10	2	2	1010	10	A
11	3	3	1011	11	B
100	4	4	1100	12	C
101	5	5	1101	13	D
110	6	6	1110	14	E
111	7	7	1111	15	F

# Four Bits Make a Nybble



- A nybble can be represented by one hexadecimal digit
- Values from 0 to 15, or 0 to F

# Eight Bits Make a Byte

1 0 0 1 1 0 0 1

128s

64s

32s

16s

8s

4s

2s

1s

One nybble:  
0 through F

One nybble:  
0 through F

So this number is

$$128 + 16 + 8 + 1 = 153$$

# Two hexadecimal digits make a byte

1 0 0 1 1 0 0 1

One nybble:

0 through F

# of 16s

One nybble:

0 through F

# of 1s

Left nybble = 9; right nybble = 9

So this number is  $0x99 = 9*16 + 9 = 144+9$   
 $= 153$